

### Progression in Malleable Materials



Squash- squeeze in fist Stretch- hold in both hands and pull  
Pull-ups- pinch fingers and thumb upwards  
Raise a cone- pinch to a point



Make models by pushing objects into the dough  
Make patterns with everyday objects, wheel cutters, hammers and stamps



Roll the dough into cylinder shapes  
Use knives to cut  
Begin to use scissors with two hands  
Roll into various-sized balls



Begin to use imagination to create simple 3D models



Make simple 3D models by joining playdough balls and adding purposeful things eg eyes



Roll dough using various types of rolling pins.  
Use scissors to cut, holding them with their finger and thumb



Make 2D shapes using cutters, adding various materials  
Make other shapes using cutters and add purposeful materials eg eyes



Muscles fingers- dough on palm, push with each finger  
Make it through- push a hole in dough between the thumb and each finger  
Stretch the loop- place a loop of dough around four fingers, stretch fingers



Explore mark-making with more refined tools and shapes  
Begin to make patterns including repeating patterns by pressing objects into the dough.



Make 2D objects with dough using various shapes.  
Add purposeful materials  
Press tools and objects to create texture and pattern for the dough



Make 3D models using dough  
Pinch to refine shapes  
Press tools and objects to create texture and pattern  
Add purposeful materials and create their own